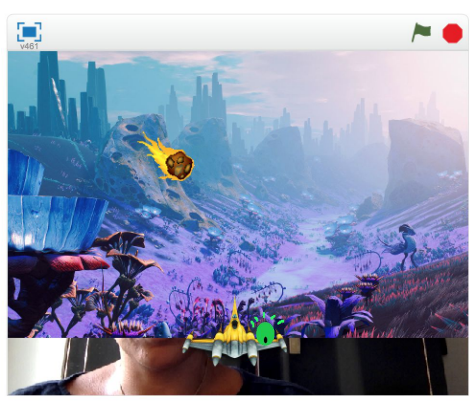


STARLINK

BATTLE FOR ATLAS™

CODING PROGRAM DISCOVERY


PROJECT CODE - SIMPLE VERSION



Scratch Project : <https://scratch.mit.edu/projects/240357701/>


SHIP CODE

1



Ship
112x77

2



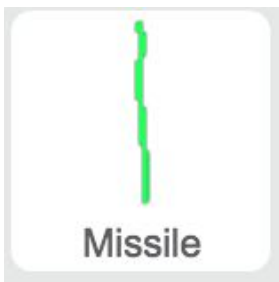
Armed Ship
112x77

```

when clicked
switch costume to Ship
go to front
turn video on
set video transparency to 0%
forever
  if touching color [red] then
    switch costume to Armed Ship
  if touching color [blue] then
    switch costume to Ship

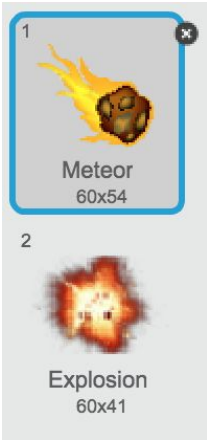
```

MISSILE CODE



```
when space key pressed
  show
  go to front
  wait 0.25 secs
  hide
```

METEOR CODE



```
when clicked
  forever
    go to x: -200 y: 70
    glide 1 secs to x: 200 y: 70
```

```
when clicked
  forever
    if touching Missile ? then
      switch costume to Explosion
      wait 0.5 secs
      switch costume to Meteor
```